

PLAYER: Pavel "Ilius" Jemelka  
T'au Empire Strike Force (1995 points)  
Kauyon

## CHARACTERS

Commander Farsight (90 points)

- 1x Dawn Blade  
1x High-intensity plasma rifle

Commander Shadowsun (100 points)

- Warlord
- 1x Advanced Guardian Drone  
1x Battlesuit fists  
1x Command-link Drone (Aura)  
1x Flechette launcher  
2x High-energy fusion blaster  
1x Light missile pod  
1x Pulse pistol

Commander in Coldstar Battlesuit (125 points)

- 1x Battlesuit fists  
4x Cyclic ion blaster  
1x Marker Drone  
1x Shield Drone
- Enhancement: Exemplar of the Kauyon

Commander in Coldstar Battlesuit (130 points)

- 1x Battlesuit fists  
4x Cyclic ion blaster  
1x Marker Drone  
1x Shield Drone
- Enhancement: Precision of the Patient Hunter

## OTHER DATASHEETS

Broadside Battlesuits (180 points)

- 1x Broadside Shas'vere
  - 1x Crushing bulk  
1x Heavy rail rifle  
2x Missile Drone  
1x Seeker missile  
1x Twin plasma rifle
- 1x Broadside Shas'ui
  - 1x Crushing bulk  
1x Heavy rail rifle  
2x Missile Drone  
1x Seeker missile

1x Twin plasma rifle

Crisis Battlesuits (360 points)

- 1x Crisis Shas'vre
  - 1x Airbursting fragmentation projector
  - 1x Battlesuit fists
  - 2x Cyclic ion blaster
  - 2x Shield Drone
  - 1x Shield Generator
- 5x Crisis Shas'ui
  - 5x Battlesuit fists
  - 15x Cyclic ion blaster
  - 10x Shield Drone
  - 5x Shield Generator

Crisis Battlesuits (180 points)

- 1x Crisis Shas'vre
  - 1x Battlesuit fists
  - 3x Cyclic ion blaster
  - 2x Shield Drone
  - 1x Shield Generator
- 2x Crisis Shas'ui
  - 2x Battlesuit fists
  - 6x Cyclic ion blaster
  - 4x Shield Drone
  - 2x Shield Generator

Crisis Battlesuits (180 points)

- 1x Crisis Shas'vre
  - 1x Battlesuit fists
  - 3x Cyclic ion blaster
  - 2x Shield Drone
  - 1x Shield Generator
- 2x Crisis Shas'ui
  - 2x Battlesuit fists
  - 6x Cyclic ion blaster
  - 4x Shield Drone
  - 2x Shield Generator

Ghostkeel Battlesuit (160 points)

- 1x Battlesuit Support System
- 1x Fusion collider
- 1x Ghostkeel fists
- 1x Twin fusion blaster

Ghostkeel Battlesuit (160 points)

- 1x Battlesuit Support System
- 1x Fusion collider

1x Ghostkeel fists  
1x Twin fusion blaster

Piranha (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Piranha (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vere
  - 1x Battlesuit Support System
  - 1x Battlesuit fists
  - 1x Fusion blaster
  - 1x Gun Drone
  - 1x Homing Beacon
  - 1x Marker Drone
- 2x Stealth Shas'ui
  - 2x Battlesuit fists
  - 2x Burst cannon

Tetras (80 points)

- 2x Tetra
  - 2x Close combat weapons
  - 4x Pulse rifle

Tetras (80 points)

- 2x Tetra
  - 2x Close combat weapons
  - 4x Pulse rifle