

PLAYER: Pavel "Ilius" Jemelka
T'au Empire Strike Force (1995 points)
Kauyon

CHARACTERS

Commander Farsight (90 points)

- 1x Dawn Blade
1x High-intensity plasma rifle

Commander Shadowsun (100 points)

- Warlord
- 1x Advanced Guardian Drone
1x Battlesuit fists
1x Command-link Drone (Aura)
1x Flechette launcher
2x High-energy fusion blaster
1x Light missile pod
1x Pulse pistol

Commander in Coldstar Battlesuit (125 points)

- 1x Battlesuit fists
4x Cyclic ion blaster
1x Marker Drone
1x Shield Drone
- Enhancement: Exemplar of the Kauyon

Commander in Coldstar Battlesuit (130 points)

- 1x Battlesuit fists
4x Cyclic ion blaster
1x Marker Drone
1x Shield Drone
- Enhancement: Precision of the Patient Hunter

OTHER DATASHEETS

Broadside Battlesuits (180 points)

- 1x Broadside Shas'vere
 - 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile
1x Twin plasma rifle
- 1x Broadside Shas'ui
 - 1x Crushing bulk
1x Heavy rail rifle
2x Missile Drone
1x Seeker missile

1x Twin plasma rifle

Crisis Battlesuits (360 points)

- 1x Crisis Shas'vre
 - 1x Airbursting fragmentation projector
 - 1x Battlesuit fists
 - 2x Cyclic ion blaster
 - 2x Shield Drone
 - 1x Shield Generator
- 5x Crisis Shas'ui
 - 5x Battlesuit fists
 - 15x Cyclic ion blaster
 - 10x Shield Drone
 - 5x Shield Generator

Crisis Battlesuits (180 points)

- 1x Crisis Shas'vre
 - 1x Battlesuit fists
 - 3x Cyclic ion blaster
 - 2x Shield Drone
 - 1x Shield Generator
- 2x Crisis Shas'ui
 - 2x Battlesuit fists
 - 6x Cyclic ion blaster
 - 4x Shield Drone
 - 2x Shield Generator

Crisis Battlesuits (180 points)

- 1x Crisis Shas'vre
 - 1x Battlesuit fists
 - 3x Cyclic ion blaster
 - 2x Shield Drone
 - 1x Shield Generator
- 2x Crisis Shas'ui
 - 2x Battlesuit fists
 - 6x Cyclic ion blaster
 - 4x Shield Drone
 - 2x Shield Generator

Ghostkeel Battlesuit (160 points)

- 1x Battlesuit Support System
- 1x Fusion collider
- 1x Ghostkeel fists
- 1x Twin fusion blaster

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- 1x Battlesuit Support System
- 1x Fusion collider

1x Ghostkeel fists
1x Twin fusion blaster

Piranha (55 points)

- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

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- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Stealth Battlesuits (60 points)

- 1x Stealth Shas'vere
 - 1x Battlesuit Support System
 - 1x Battlesuit fists
 - 1x Fusion blaster
 - 1x Gun Drone
 - 1x Homing Beacon
 - 1x Marker Drone
- 2x Stealth Shas'ui
 - 2x Battlesuit fists
 - 2x Burst cannon

Tetras (80 points)

- 2x Tetra
 - 2x Close combat weapons
 - 4x Pulse rifle

Tetras (80 points)

- 2x Tetra
 - 2x Close combat weapons
 - 4x Pulse rifle