

++ Army Roster (Xenos - Orks) [1,995pts] ++

+ Configuration +

Battle Size: 2. Strike Force (2000 Point limit)

Detachment: Waaagh! Tribe

+ Character +

Beastboss on Squigosaur [185pts]: Headwoppa's Killchoppa, Thump gun, Warlord

Mek [45pts]: Killjaw

Warboss [90pts]: Attack squig, Follow Me Ladz, Power klaw

Weirdboy [55pts]

+ Battleline +

Beast Snagga Boyz [105pts]

. 9x Beast Snagga Boy: 9x Choppa, 9x Slugga

Boyz [85pts]

- . Boss Nob
- . . Power klaw and slugga
- . Boy w/ Rokkit launcha and close combat weapon
- . 8x Boy w/ Slugga and choppa: 8x Choppa, 8x Slugga

Boyz [85pts]

- . Boss Nob
- . . Power klaw and slugga
- . Boy w/ Rokkit launcha and close combat weapon
- . 8x Boy w/ Slugga and choppa: 8x Choppa, 8x Slugga

Boyz [85pts]

- . Boss Nob
- . . Big choppa and slugga
- . Boy w/ Rokkit launcha and close combat weapon
- . 8x Boy w/ Slugga and choppa: 8x Choppa, 8x Slugga

+ Infantry +

Gretchin [40pts]

- . 10x Gretchin: 10x Close combat weapon, 10x Grot blasta
- . Runtherd

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- . Runtherd

Nobz [210pts]

- . Boss Nob
- . . Slugga and big choppa
- . Nob w/ Slugga and big choppa: Big choppa
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Stormboyz [65pts]

- . Boss Nob: Choppa
- . 4x Stormboy: 4x Choppa, 4x Slugga

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- . Boss Nob: Choppa
- . 4x Stormboy: 4x Choppa, 4x Slugga

+ Mounted +

Warbikers [70pts]

- . Boss Nob on Warbike: Power klaw
- . 2x Warbiker w/ Choppa: 2x Choppa, 2x Close combat weapon, 2x Twin dakkagun

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+ Vehicle +

Battlewagon [185pts]: 4x Big shoota, Deff rolla, Grabbin' klaw, Killkannon, Lobba, Wreckin' ball, 'Ard Case

Gorkanaut [280pts]

Mek Gunz [55pts]

- . Mek Gun w/ Kustom mega-kannon

+ Dedicated Transport +

Trukk [60pts]: Wreckin' ball

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