



Gentelman 1250 pkt

Reinforced Platoon

1250 pts

14 Order Dice

Platoon #1

Special

Artillery Forward Observer (Forward Observer)

Regular (free)

Composition: 1 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
1 x Pistol	6	1	-	Assault

Special Rules: Assault

Required

2nd Lieutenant (Officer)

Regular (60pts)

Composition: 1 Officer + 1 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
2 x Rifle	24	1	-	-

Options: Attendant, Rifle x 2

Paratroop Section

Veteran (183pts)

Composition: 1 NCO + 9 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
7 x Rifle	24	1	-	-
1 x Submachine gun (SMG)	12	2	-	Assault
1 x Light machine gun (LMG)	36	4	-	Team Weapon

Options: Additional Soldiers x 5, Light machine gun (LMG), NCO: Submachine gun (SMG), Anti-tank Grenades

Special Rules: Stubborn, Tank Hunters, Assault, Team Weapon

Regular Infantry Section (Mid/Late War)

Regular (123pts)

Composition: 1 NCO + 9 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
7 x Rifle	24	1	-	-
1 x Submachine gun (SMG)	12	2	-	Assault

Weapon	Range (")	Shots	Pen	Special Rules
1 x Light machine gun (LMG)	36	4	-	Team Weapon

Options: Additional Soldiers x 5, Light machine gun (LMG), NCO: Submachine gun (SMG)

Special Rules: Assault, Team Weapon

Infantry

SAS Infantry Section

Veteran (212pts)

Composition: 1 NCO + 7 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
8 x Pistol	6	1	-	Assault
3 x Rifle	24	1	-	-
1 x Submachine gun (SMG)	12	2	-	Assault
2 x Vickers K gun	36	5	-	Team Weapon, Vickers K

Options: Light machine gun (LMG) x 2, Additional Soldiers x 4, Upgrade LMG to Vickers K LMG x 2, NCO: Submachine gun (SMG), Anti-tank Grenades

Special Rules: Fanatics, Behind Enemy Lines, Tank Hunters, Assault, Team Weapon, Vickers K

Regular Infantry Section (Early War)

Regular (120pts)

Composition: 1 NCO + 9 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
8 x Rifle	24	1	-	-
1 x Light machine gun (LMG)	36	4	-	Team Weapon

Options: Additional Soldiers x 5, Light machine gun (LMG)

Special Rules: Team Weapon

Medium Mortar Team

Regular (60pts)

Composition: 4 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
1 x Medium mortar	12-60	1	-	Team Weapon, Fixed, Indirect Fire, HE (2")

Options: Spotter

Special Rules: Team Weapon, Fixed, Indirect Fire, HE (2"), Spotter

Flamethrower Team

Veteran (65pts)

Composition: 2 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
1 x Flamethrower (infantry)	6	D6+3	3	Team Weapon, Flamethrower

Special Rules: Flamethrower, Team Weapon

PIAT Anti-Tank Team

Veteran (52pts)

Composition: 2 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
1 x PIAT	12	1	5	Team Weapon, Shaped Charge

Special Rules: Team Weapon, Shaped Charge

Headquarters

Chaplain

Veteran (30pts)

Composition: 1 Soldiers

No weapons

Special Rules: Self Defence Only, Non-combatant, Inspiring Presence

Artillery

Light Artillery

Veteran (76pts)

Composition: 4 Soldiers

Weapon	Range (")	Shots	Pen	Special Rules
1 x Light howitzer	48 (or 24-60)	1	-	Team Weapon, Fixed, Howitzer, HE (2")

Options: Spotter

Special Rules: Gun Shield, Team Weapon, Fixed, Howitzer, HE (2"), 25-pdr AT Shell, Spotter

Armoured Cars

British Airborne Recce Jeep

Veteran (52pts)

Damage Value: All soft-skinned vehicles (6+)

Weapon	Range (")	Shots	Pen	Special Rules
1 x Double, forward-facing medium machine gun (MMG)	36	5	-	-

Options: Upgrade Forward-facing MMG to Twin Forward-facing MMG

Special Rules: Recce

Tanks and Tank Destroyers

Crusader AA MK I (Crusader III AA MK I & MK II)

Regular (135pts)

Damage Value: Light tank (8+)

Weapon	Range (")	Shots	Pen	Special Rules
1 x Double, enclosed, turret-	48	2	2	HE (1")

Weapon	Range (")	Shots	Pen	Special Rules
mounted light automatic cannon				

Options: Crusader AA MK II

Special Rules: Flak, HE (1")

Transports and Tows

Bren Carrier

Veteran (82pts)

Damage Value: Armoured car/carrier (7+)

Transport: 5

Tow: Light AT gun, Medium AT gun

Weapon	Range (")	Shots	Pen	Special Rules
1 x Hull-mounted, forward-facing light machine gun (LMG)	36	4	-	-
1 x Pintle-mounted light machine gun (LMG)	36	4	-	-

Options: Pintle-mounted light machine gun (LMG)

Special Rules: Open-topped