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+ FACTION KEYWORD: Imperium - Adeptus Astartes - Ultramarines

+ DETACHMENT: Ironstorm Spearhead

+ TOTAL ARMY POINTS: 1990pts

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+ ENHANCEMENT: The Flesh is Weak (on Char1: Captain with Jump Pack)
 & Target Augury Web (on Char3: Techmarine)
 & Adept of the Omnissiah (on Char4: Techmarine)

+ NUMBER OF UNITS: 17

+ SECONDARY: - Bring It Down: (5x2) - Assassination: 5 Characters

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Char1: 3x Marneus Calgar (200 pts)

- 1x Marneus Calgar: Gauntlets of Ultramar
- 2x Victrix Honour Guard: 2 with Victrix Power Sword

Char2: 1x Captain with Jump Pack (95 pts): Relic Shield, Thunder Hammer

Enhancement: The Flesh is Weak (+10 pts)

Char3: 1x Chaplain with Jump Pack (75 pts): Crozius Arcanum, Bolt Pistol

Char4: 1x Techmarine (85 pts): Forge Bolter, Grav-pistol, Omnissian Power Axe, Servo-arm

Enhancement: Target Augury Web (+30 pts)

Char5: 1x Techmarine (90 pts): Forge Bolter, Grav-pistol, Omnissian Power Axe, Servo-arm

Enhancement: Adept of the Omnissiah (+35 pts)

5x Heavy Intercessor Squad (110 pts)

- 1x Heavy Intercessor Sergeant: Heavy Bolt Rifle, Bolt Pistol, Close Combat Weapon
- 1x Heavy Intercessor: Bolt Pistol, Close Combat Weapon, Heavy Bolter
- 3x Heavy Intercessors: 3 with Bolt Pistol, Close Combat Weapon, Heavy Bolt Rifle

5x Intercessor Squad (80 pts)

- 4x Intercessors
 - 3 with Bolt Pistol, Bolt Rifle, Close Combat Weapon
 - 1 with Astartes Grenade Launcher, Bolt Pistol, Bolt Rifle, Close Combat Weapon
- 1x Intercessor Sergeant: Bolt Pistol, Bolt Rifle, Close Combat Weapon

5x Assault Intercessors with Jump Packs (90 pts)

- 4x Assault Intercessors with Jump Pack
 - 3 with Astartes Chainsword, Heavy Bolt Pistol
 - 1 with Astartes Chainsword, Plasma Pistol
- 1x Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist

5x Assault Intercessors with Jump Packs (90 pts)

- 4x Assault Intercessors with Jump Pack
 - 3 with Astartes Chainsword, Heavy Bolt Pistol
 - 1 with Astartes Chainsword, Plasma Pistol
- 1x Assault Intercessor Sergeant with Jump Pack: Plasma Pistol, Power Fist

4x Company Heroes (95 pts)

- 2x Company Veteran
 - 1 with Bolt Pistol, Close Combat Weapon, Master-crafted Bolt Rifle
 - 1 with Bolt Pistol, Close Combat Weapon, Master-crafted Heavy Bolter, Close Combat Weapon

- 1x Ancient: Bolt Pistol, Bolt Rifle, Close Combat Weapon
 - 1x Company Champion: Bolt Pistol, Master-crafted Power Weapon
- 5x Scout Squad (70 pts)
- 2x Scout
 - 1 with Bolt Pistol, Close Combat Weapon, Heavy Bolter
 - 1 with Bolt Pistol, Close Combat Weapon, Scout Sniper Rifle
 - 1x Scout Sergeant: Bolt Pistol, Close Combat Weapon, Astartes Chainsword
 - 2x Scouts: 2 with Bolt Pistol, Close Combat Weapon, Combat Knife
- 5x Scout Squad (70 pts)
- 2x Scout
 - 1 with Bolt Pistol, Close Combat Weapon, Heavy Bolter
 - 1 with Bolt Pistol, Close Combat Weapon, Scout Sniper Rifle
 - 1x Scout Sergeant: Bolt Pistol, Close Combat Weapon, Astartes Chainsword
 - 2x Scouts: 2 with Bolt Pistol, Close Combat Weapon, Combat Knife
- 1x Ballistus Dreadnought (130 pts): Armoured Feet, Ballistus Lascannon, Ballistus Missile Launcher, Twin Storm Bolter
- 1x Gladiator Lancer (160 pts): Armoured Hull, Icarus Rocket Pod, Ironhail Heavy Stubber, Lancer Laser Destroyer, 2x Fragstorm Grenade Launcher
- 1x Gladiator Reaper (160 pts): Armoured Hull, 2x Tempest Bolter, Twin Heavy Onslaught Gatling Cannon
- 1x Redeptor Dreadnought (210 pts): Icarus Rocket Pod, Redeptor Fist, Macro Plasma Incinerator, Onslaught Gatling Cannon, Twin Fragstorm Grenade Launcher
- 1x Whirlwind (180 pts): Armoured Tracks, Whirlwind Vengeance Launcher